

FLASH CS5/CS6: LEVEL 1

Available Dates: **Request Dates**

Class Length: **1 day**

Cost: **\$399**

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Class Outline:

Description:

This course introduces the basic elements and features of Flash Professional CS5 so that students can begin creating Flash applications for delivery on the Web. Students will learn how to use the Stage and the Library, create and format text, work with basic shapes, work with layers, and use the Timeline. They will learn how to format objects by using custom colors and gradients and by applying filters and soft edges. Next, students will create frame-by-frame, motion tween, and movie clip animations. Students will also work with interactive components such as buttons and audio controls. Finally, students will learn about accessibility options for Flash content, test the download performance of a Flash file, and publish a Flash file.

Table of Contents:

Unit 1: Getting started

Topic A: Flash overview

Topic B: The Flash interface

Topic C: Getting help

Unit 2: Basic objects

Topic A: New file settings

Topic B: Library items

Topic C: Using text

Topic D: Basic shapes

Topic E: Freeform drawing and editing

Unit 3: Using the Timeline

Topic A: Layers

Topic B: Timeline basics

Unit 4: Formatting objects

Topic A: Custom colors and gradients

Topic B: Soft edges

Unit 5: Timeline animation and interactive buttons

Topic A: Frame-by-frame animation

Topic B: Motion tweening

Topic C: Movie clip animation

Topic D: Interactive buttons

Unit 6: Publishing your applications

Topic A: Accessibility

Topic B: Testing

Topic C: Publishing